A nurturing environment happens by daily intention, attention, effort, and observation of the effects the actions. The PAX GBG is one of the best, most proven examples of nurturing environment in a classroom. PAX operates at multiple levels to effect people’s behavior in the moment, and it has long-term effects on profoundly important behaviors for peaceful, productive, healthy, and happy lives. The logic of making this happen occurs in daily interactions in a classroom, with interactions with other adults in the school, with others in the community and even as a result of people who may never set foot in a PAX Classroom. Our logic model is about creating lasting, beneficial change for all.

Evolutionary Threats (Prenatal Through Early Childhood)

- High Exposure to Toxic Influences/Toxins
- High Exposure to Problematic Behaviors or ACEs*
- High Reinforcement of Anti-Social Behavior

Epigenetic Changes

- DNA
- RNA
- IL6

Poor Health

- Cognitive delay
- Mental “Disorders”
- Emotional “Disorders”
- Behavioral “Disorders”
- Related Physical “Disorders”

Evolutionary Adaptations

Evolutionary Adaptations to a Predatory, Stressful World of Worse Social Determinants with Probability of:
- Foreshortened future view
- Low reward delay
- Impulsivity, or withdrawal
- High rates aggression
- Depression
- Developmental disorders
- Early sexual intercourse
- Multiple sexual partners
- Low offspring investment
- Obesity

Evolutionary Adaptations to a Cooperative World with Positive Social Supports with Probability of:
- Educational attainments
- Longer future view
- Higher reward delay
- Lower impulsivity
- Higher cooperation
- Optimism, resiliency
- Smart risk taking
- Delayed sexual intercourse
- Stable relationships/peers
- High offspring investment
- Fewer metabolic disorders

Early Protection or Buffering by PAX Good Behavior Game

- Low Exposure to Toxic Influences
- High Exposure to Positive Behaviors; by Peers & Adults
- High Reinforcement by Peers & Adults of Prosocial Behavior

Nurturing Environments

- Exposure to, & Learning of, Psychological Flexibility

Epigenetic Changes

- Health
- RNA
- IL6

High Probability of...
- Cognitive development
- Mental Health
- Emotional Balance
- Behavioral Competence
- Related Physical Health

PAX Good Behavior Game Logic Model

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*Adverse Childhood Experiences